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<SCRIPT LANGUAGE="JavaScript1.2">
<!--//

//Circling text trail - Tim Tilton
//Website: http://www.tempermedia.com/
//Visit http://www.dynamicdrive.com for this script and more

// your message here
var msg='Criteria First';

var font='Verdana,Arial';
var size=3; // up to seven
var color='#800000';

// This is not the rotation speed, its the reaction speed, keep low!
// Set this to 1 for just plain rotation w/out drag
var speed=.3;

// This is the rotation speed, set it negative if you want
// it to spin clockwise
var rotation=.2;

// Alter no variables past here!, unless you are good
//-----

var ns=(document.layers);
var ie=(document.all);
var msg=msg.split('');
var n=msg.length;
var a=size*15;
var currStep=0;
var ymouse=0;
var xmouse=0;
var scrll=0;
var props="<font face="+font+" size="+size+" color="+color+">";

if (ie)
window.pageYOffset=0

// writes the message
    if (ns){
        for (i=0; i < n; i++)
            document.write('<layer name="nsmsg'+i+'" top=0 left=0
height='+a+'
width='+a+'><center>'+props+msg[i]+'</font></center></layer>');
    }
    if (ie){
        document.write('<div id="outer"
style="position:absolute;top:0px;left:0px"><div
style="position:relative">');
        for (i=0; i < n; i++)
            document.write('<div id="iemsg"
style="position:absolute;top:0px;left:0;height:'+a+';width:'+a+';text-

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align:center;font-
weight:regular;cursor:default">'+props+msg[i]+'</font></div>');
        document.write('</div></div>');
    }
    (ns)?window.captureEvents(Event.MOUSEMOVE):0;

function Mouse(evt){
    ymouse = (ns)?evt.pageY+20-(window.pageYOffset):event.y; // y-
position
    xmouse = (ns)?evt.pageX+20:event.x-20; // x-position
}

if (ns||ie)
    (ns)?window.onMouseMove=Mouse:document.onmousemove=Mouse;
y=new Array();
x=new Array();
Y=new Array();
X=new Array();
for (i=0; i < n; i++){
    y[i]=0;
    x[i]=0;
    Y[i]=0;
    X[i]=0;
}

function makecircle(){ // rotation properties
if (ie) outer.style.top=document.body.scrollTop;
currStep-=rotation;
    for (i=0; i < n; i++){ // makes the circle
        var d=(ns)?document.layers['nsmsg'+i]:i msg[i].style;

        d.top=y[i]+a*Math.sin((currStep+i*1)/3.8)+window.pageYOffset-15;
        d.left=x[i]+a*Math.cos((currStep+i*1)/3.8)*2; // remove
*2 for just a plain circle, not oval
    }
}

function drag(){ // makes the resistance
    scrll=(ns)?window.pageYOffset:0;
    y[0]=Math.round(Y[0]+((ymouse)-Y[0])*speed);
    x[0]=Math.round(X[0]+((xmouse)-X[0])*speed);
    for (var i=1; i < n; i++){
        y[i]=Math.round(Y[i]+(y[i-1]-Y[i])*speed);
        x[i]=Math.round(X[i]+(x[i-1]-X[i])*speed);
    }
    makecircle();
    // not rotation speed, leave at zero
    setTimeout('drag()',10);
}
if (ns||ie)window.onload=drag;

// -->
</SCRIPT>

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